BRIAN WALSH

Senior Motion Designer



EDUCATION

University of Miami Coral Gables, FL

September 2003-May 2007 Bachelor of Science in Motion Picture Production, Philosophy. Graduated with Honors.

SKILLS

Adobe Creative Suite, 2D and 3D mograph animation, typography, compositing, color correction, VFX, tracking & matchmoving, character animation, scripting and Expressions, Trapcode suite, Red Giant suite, Boris Sapphire & Continuum Complete suites, VideoCopilot suite, Frischluft Lenscare, Final Cut Pro, Maxon Cinema4D, 3D modeling, 3D lighting, 3D texturing, rendering, MoGraph module, Insydium Fused including X-Particles, Taiao & TerraformFX. Physical Renderer, Cycles4D, OctaneRender, Redshift



BJ Smith SVP, Brand Creative, MGM+ E: bjsmith@mgm.com

Maryam Parwana Creative Director, THE GLOW TV

E: maryam@theglow.tv



Email: brian@iambrianwalsh.com



0

22 Bayview Ave Suite 3 Stonington, CT 06378

PROFILE

I have 17+ years of experience mastering the balance of art and craft in motion design. I've worked for and with everyone from big brands, celebrities, and production houses to boutique agencies and indie bands. I specialize in broadcast graphics packages, branding and marketing work, stadium graphics, and music videos. My strengths lie at the intersection of strong typography, technical 3D design, and fun, energetic 2D animation. Since August of 2023, I have been operating a freelance motion design business from my studio inside an old velvet mill in Stonington, Connecticut.

EXPERIENCE

Senior Motion Designer | August 2017–June 2023

MGM+ (née EPIX) / New York, NY

Held leadership role on a small team within the Creative Services Dept. tasked with creating a premium on-air brand identity to promote an ever-revolving catalog of feature films and original content. Worked closely with creative & art directors, editors, producers, outside agencies, and our marketing dept. to adapt and evolve promotional material for use across all channels of marketing. Concepted and delivered motion graphics deliverables and custom toolkits for editors and vendors. Multitasked and met tight deadlines through many logo redesigns and rebrands, including the transition from EPIX to MGM+ in January 2023. 2D+3D design, animation, compositing, VFX, and color correction.

Motion Designer | May 2014-August 2017

Freelance / New York, NY

Freelanced for various post houses and agencies in New York, such as PSYOP, Trollback+Co, and Imaginary Forces.

Senior Motion Designer | October 2010-May 2014

EP*Vision / New York, NY

Leadership role at boutique motion design house in NYC. Crafted a wide array of motion design projects for feature-length and short films, documentary, music videos, live entertainment visuals, pro sports arena graphics, and commercials.

Editor & Motion Designer I July 2008–October 2010 Robothands / Brooklyn, NY

Freelance motion graphics and animation production company started by myself and fellow motion designer and illustrator Rob Cerrato.

Editor & Motion Designer I January 2008–October 2008 Tupelo Honey Productions / New York, NY

Edited weekly deliverables for AT&T and CBS Radio's now-defunct web music series 'AT&T Blue Room.'